```
                hrs ++;
                if (hrs > 23)
                    hrs = 0;
            }
        }
    }
    boolean equal (TimeType x̶o̶t̶h̶e̶r̶T̶i̶m̶e̶)
    {
        return (hrs==x.hrs && mins==x.mins && sec==x.secs);
    }
}
```

Important notes:

1. The method *writeOut* displays the values of the three instance variables, but it can't change them. This indicates that the method is an observer.

2. The method *Set* changes the values of three instance variables. This type of methods is called transformer.

3. Constructors may be needed for a class to initialize the instance variables of the class.

4. Without the main method, a class can't be executed. A class that has a main method is executable and called a driver.